



# INTRODUCTION TO PARALLEL PROCESSING IN PYTHON

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# SEQUENTIAL – NON-SEQUENTIAL



- Simple programming
- Deterministic
- Parallel
- Concurrent
- Asynchronous
- Interrupt-driven

# CONTEXT SWITCHING

Implicitly  
by

Operating system

Explicitly  
by

Programmer (you)

# INTER-PROCESS COMMUNICATION

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Communication  
models

Signal

---

Pipe

---

Socket / Network

---

Shared memory / memory mapped file

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Message queue / Message passing

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File

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# SYNCHRONIZATION

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Basic  
concepts

Race condition

Atomic operation

Critical section

Lock / Semaphore

Resource starvation

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## ASYNCHRONOUS TASKS

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Event loops (ie. GUIs)

---

Callbacks (ie. on task completion)

---

Timer objects (ie.  
`Timer(t, worker).start()`)

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`sched module`

## PROCESS VS THREAD

### Process

- Execution of a program in a private context
- Allocated resources are freed after termination
- Complex inter-process communication

### Thread

- Execution in context of a process
- Shared resources
- Needs synchronization

# PROCESSES

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How to  
create a  
process

Old style:  
os.system, os.exec, os.Popen

---

multiprocessing module

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subprocess module

---

concurrent.futures module

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Examples    fork, spawn, exec

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# THREADS

---

How to  
create a  
thread

---

Low level  
threading module

---

Thread pool

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Examples threads

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---

\_thread module  
\_dummy\_thread module

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# GENERATORS

- Provides a lazy evaluation
- Provides a stream of data (huge or endless)
- Compliant with iterator protocol
  - `__iter__`, `next`, `StopIteration`

```
def fib():
    a, b = 0, 1
    while True:
        yield b
        a, b = b, a + b
```

```
f = fib()
for f in range(10):
    print next(fib)
```

# COROUTINES WITH GENERATORS

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yield/send

---

coroutine A uses coroutine B

---

B calls 'yield' to return data to A

---

A calls 'send' to return data to B

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Until A calls 'close' or B returns.